
Total War: ROME II - Caesar In Gaul Campaign Pack Full Crack

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About This Content

Total War™ ROME II: Caesar in Gaul

Campaign Pack

Description:

Caesar in Gaul is a standalone ca 5d3b920ae0

Title: Total War: ROME II - Caesar in Gaul Campaign Pack

Genre: Strategy

Developer:

CREATIVE ASSEMBLY

Publisher:

SEGA

Franchise:

Total War

Release Date: 17 Dec, 2013

Minimum

OS: XP/ Vista / Windows 7 / Windows 8

Processor:2 GHz Intel Dual Core processor / 2.6 GHz Intel Single Core processor

obvious conclusion.. A great scenario for Total War Rome 2, played on a new Gaul based map, with some limited neighbouring areas, such as southern Britain. You can of course play as the Romans, or as a number of the Gallic factions of the time. The game is shorter than the standard game, and seasonal weather conditions help give the game an authentic feel. My one gripe is that despite the campaign supposedly ending in 51BC, if you don't in fact win by that time (by achieving your factions set goals), the game just rolls on into 50BC without any kind of notification that you failed the scenario. I played a full 186 turns and then stopped once 50BC arrived. The option to play on is definitely welcome, but there should be some kind of splash screen. I would rather come back and try again within the timeframe, than spend the rest of my life trying to complete one scenario. However, this aside, this has definitely been the best Total War experience I've had to date. Definitely recommended.. I can recommend this for a low price. Don't buy it full price though as this mini campaign is enough frustration for the night. Non stop backtracking because tiny armies march through your empire and take your settlements. All the barbarians ganging up to you. Just played two hours straight and did not make any progress due to too many tiny armies capturing settlements all over place. This add-on is one big mice chasing game.. Very good DLC. Historically accurate locations and tribes. Many hours of Gameplay! Worth buying.. Veni, Vidi ,Vici. WOW - a great extra campaign for Rome II, who doesn't want that!!!.(ignore the

0.0 hours as it must count towards the whole game) Anyway Featuring a new campaign map, which focuses on Caesar's exploits in so called "Barbarian" territory. It contains new technologies to research, amongst other things such as more turns per year. new weather system - also it pits you right in the middle of a time period and campaign map where most of the tribes hate you (so what's new lol), so right away you are at war or disliked with most factions but you still have allies, plus you can play as a barbarian tribe. So having played a while but not as much as I had hoped (I was waiting for Hannibal at the Gates DLC) I can still say that this addon/DLC is worth it for fans of ROME II - you won't be dissappointed - just a smaller campaign map with more provinces to conquer that purely focuses on the Rome/Barbarian side of war of this period - so all in all a small breakdown of the Rome II Grand Campaign Map, into a smaller more manegable chunk - so top marks all round - it can only improve :) - so get out there and conquer "For Rome".or the barbarians. As much as I am fond of the game overall, I will have to give this particular DLC a negative review. Even though the gameplay in itself probably lives up to the name "Total War" better than any of the other games or DLCs in the entire series, the way things have been implemented and simplified doesn't quite look professional. Overall, it feels more like an ambitious mod project, rather than an official DLC. If something, Caesar in Gaul should be free to play rather than something to pay for. Because again, it's not necessarily boring or bad gameplay, just badly polished.. There's not much one really needs to say about campaign DLCs for the Total War series. They're always pretty much an elaboration on the same period the initial game is set in, but blows up a specific area (in this case Roman period France and Germany) so you can focus on notorious campaigns of historical figures. In this one, it's Caesar in Gaul, the quintessential campaign for any fan of Roman history. Basically, if you enjoyed Rome 2, you're going to enjoy this campaign. You get to spend a bit more time focusing on certain aspects of heroes and units while returning to the multiple turns per year model they utilized in Napoleon and Shogun 2. This was a good move in my opinion, as my least favorite part of Rome 2 Grand Campaign is the 1 turn = 1 year. I give this one the recommendation, and if you're a fan of Total War then you can feel secure in your purchase.

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